Practical work has an iconic role in science education, but is it necessarily the case that putting equipment in the hands of students results in more effective learning? It is important to identify what the intended learning is to decide on the best teaching strategy. In *Analysing Practical Science Activities to Assess and Improve their Effectiveness*, Millar\[1\] argues that “... practical activities can be divided into three broad groups that help students

- Develop their knowledge and understanding of the natural world
- Learn how to use a piece of scientific equipment or follow a standard practical procedure
- Develop their understanding of the scientific approach to enquiry”

These are all great aims; the challenge for teachers is to identify and deploy activities in lessons to ensure progress.

Why choose a demonstration over a class practical activity?

- Some experiments are engaging and informative but too dangerous or complex for students to do themselves.
- Budgetary constraints. If there is insufficient equipment for students to work individually or in small groups, a demonstration can be a good solution.
- Questions can be incorporated into the activity to challenge students and extend their thinking. It is often easier to integrate this with the practical procedure during a demonstration than whilst students are doing an experiment themselves.
• The teacher wants to move past the cognitive challenge of manipulating the equipment and focus on the underlying concepts.
• The teacher can demonstrate how equipment is to be used or follow up a class practical by consolidating certain teaching points.

Flame tests for metal ions are commonly used as a classroom practical. An effective teacher may additionally do a demonstration to either introduce the topic, model the procedure, or check understanding afterwards. The rainbow flame demonstration is particularly spectacular.

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One of the activities in Good Practical Science: Making it Happen[2] is designed for a group of science teachers to share insights into whether, for a particular situation, it would be better to run a group practical, arrange for individuals to do a particular activity, or to use a demonstration. It starts off by asking teachers to decide how to run particular experiments, but then asks for justifications, and it is these that often lead to the greatest insights. This is all designed to challenge the assumptions that because a particular activity could be done as a class practical it necessarily should be and that students automatically learn more if they have equipment in their hands.

This isn’t an argument against practical work, which is vitally important, but rather one in favour of selecting learning activities that have the greatest impact for the desired outcomes.

How to run a successful demonstration

Let’s consider the challenge of actually running a demonstration. In essence, there are three things occurring at the same time:
1. Manipulation of the equipment, with the teacher being able to use the apparatus to run the procedure;
2. Providing a narrative to students, including explaining what is happening, asking questions, receiving responses, and dealing with students’ questions and suggestions;
3. Managing the class: with some groups, this may not be a challenge, but there are some students who may find it difficult to behave appropriately.

Therefore, a demonstration is a higher-order skill; it requires a combination of proficiencies and may need practice, focus, and development. An unsuccessful demonstration may detract from a student’s comprehension. It is certainly a good idea to practice using the equipment in advance, if you are not familiar with the apparatus; there should be no surprises for you when you start the demonstration. It is also a good idea to have broader questions prepared in advance and ready to display.

There are many ways to enhance the impact of a demonstration.

Consider the visual aspects

It’s important to think of the visual aspects of a demonstration. The traditional version has the teacher talking whilst manipulating apparatus that perhaps not all students can clearly see. In this case, teaching is relying very much on a verbal narrative, and if the students lose this thread at any point, they may not learn as much. There is also a good chance that much of what the students can see at the front of the room doesn’t relate to that activity and becomes a distraction. Think about how to set up the front of the room (primarily the whiteboard) to provide a much stronger focus. Is it possible to deploy a visualizer to project an image of the key part of the demonstration? Is there a model, such as a kinetic theory animation, that would be good to display? Think about how a TV newsreader uses visual cues to reinforce the context of a story.
Consider the type of questions being asked

Try to vary the style of questions that are asked. It is tempting to make the questions very closed and specific (What is the name of this piece of equipment? Why do we measure the temperature? What can you see forming?); these serve an essential function but shouldn’t be the whole story. Questions can also serve to extend understanding in other directions (What do you think would happen if we altered the equipment, so that it was steeper/hotter/run over a longer period of time? Someone else did this experiment and their results looked like this (show table/graph chart) – why? Who else might be interested in data on inertia/neutralisation/transpiration?) It is a good idea to prepare questions in advance; even experienced teachers might not find it easy to devise them on the spot.

It is also worthwhile considering how demos can be used to engage students and check their knowledge, rather than to introduce new information. The teacher can ask students to provide instructions for them to follow or ask whether/why a particular step should be done one way and not another. The teacher ‘plays the innocent’ and does (within reason) whatever the students say, to see if the outcome is effective. This is a good way to check if students have understood the importance of each step and place them in a more active role.

Use clear graphics

If the purpose of the demonstration is to familiarize students with a procedure, don’t rely on a purely oral narrative thread, but have some visible instructions to enable students to relate specific steps to an overall sequence. I’m a big fan of David Paterson’s work on integrated instruction sheets.[3] This provides a structure and reference point to reinforce the points being made by the teacher.

Summary

There are two key takeaway points. The first is the importance of selecting lesson activities that best support the intended learning outcomes – in some cases, this may be a demonstration. The second is to ensure we have the skills and competencies to run a demonstration well, so that it is an effective way of teaching. In some teaching teams, this could be a valuable development area and one that colleagues could support each other in mastering.

It’s worthwhile devoting some time and effort to this. Demonstrations are a great way of reinforcing key learning points and finding out what students understand. Good teachers can use them to respond to students’ ideas and interests. There are technical aspects to getting it right, but there is also an art to good demonstrations; like all teaching, it’s about managing relationships. Think of it as ‘teaching with props’.

References

Resources

- Watch a video on how to safely run the rainbow flame demonstration.
- Watch a video by the National STEM centre on demonstrating waves with a wave machine.
- Check out The Science Teacher website for more great tips on how to run a successful demonstration in science teaching.
- Read an interesting defence of the classroom science demonstration.
- Find more engaging classroom demonstrations from the Royal Society of Chemistry.

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